

## Physics GCSE Year 9

| Physics                               | Spec points covered                                       |   |
|---------------------------------------|---|---|
| <b>Vectors and scalars</b>            | P1.1<br>P1.2<br><br><br><br><br><br><br><br>P1.3<br>P1.10 | <p style="text-align: center;"><b>Physics GCSE Year 9</b></p> <p>Explain the difference between vector and scalar quantities</p> <p>Recall vector and scalar quantities including:</p> <ul style="list-style-type: none"> <li>(a) displacement / distance</li> <li>(b) velocity / speed</li> <li>(c) acceleration</li> <li>(d) force</li> <li>(e) weight / mass</li> <li>(f) momentum</li> <li>(g) energy</li> </ul> <p>Recall that velocity is speed in a stated direction</p> <p>Recall some typical speeds encountered in everyday experience for wind and sound, and for walking, running, cycling and other transportation systems</p> |
| <b>Distance/Time graphs and speed</b> | P1.4<br><br>P1.5<br>P1.9                                  | <p>Recall and use the equations:</p> <ul style="list-style-type: none"> <li>(a) (average) speed (metre per second, m/s) = distance (metre, m) / time (s)</li> <li>(b) distance travelled (metre, m) = average speed (metre per second, m/s) x time (s)</li> </ul> <p>Analyse distance/time graphs including determination of speed from the gradient</p> <p>Describe a range of laboratory methods for determining the speeds of objects such as the use of light gates</p>   |
| <b>Acceleration</b>                   | P1.6<br><br>P1.7<br><br>P1.11                             | <p>Recall and use the equation:</p> <p>acceleration (metre per second squared, m/s<sup>2</sup>) = change in velocity (metre per second, m/s) / time taken (second, s) <math>a = (v-u)/t</math></p> <p>Use the equation:</p> <p><math>(\text{final velocity})^2 - (\text{initial velocity})^2 = 2 \times \text{acceleration} \times \text{distance}</math></p> <p><math>v^2 - u^2 = 2 \times a \times x</math></p> <p>Recall that the acceleration, g, in free fall is 10 m/s<sup>2</sup> and be able to estimate the magnitudes of everyday accelerations</p>   |
| <b>Velocity/time graphs</b>           | P1.8  | <p>Analyse velocity/time graphs to:</p> <ul style="list-style-type: none"> <li>a compare acceleration from gradients qualitatively</li> <li>b calculate the acceleration from the gradient (for uniform acceleration only)</li> <li>c determine the distance travelled using the area between the graph line and the time axis (for uniform acceleration only)</li> </ul>   |
| <b>Resultant forces</b>               | P1.12   | <p>Recall Newton's first law and use it in the following situations:</p> <ul style="list-style-type: none"> <li>a where the resultant force on a body is zero i.e. the body is moving at a constant velocity or is at rest</li> <li>b where the resultant force is not zero i.e. the speed and/or direction of the body changes.</li> </ul>   |
| <b>Newton's First law</b>             | P1.12<br>P1.16  | <p>Recall Newton's first law and use it in the following situations:</p> <ul style="list-style-type: none"> <li>a where the resultant force on a body is zero i.e. the body is moving at a constant velocity or is at rest</li> </ul>   |

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|   | P1.17                            | b where the resultant force is not zero i.e. the speed and/or direction of the body changes<br><b>Explain that an object moving in a circular orbit at constant speed has a changing velocity (qualitative only)</b><br><b>Explain that for motion in a circle there must be a resultant force known as a centripetal force that acts towards the centre of the circle</b>  |
| <b>Mass and weight</b>                    | P1.14                            | Recall and use the equation: weight (newton, N) = mass (kilogram, kg) x gravitational field strength (newton per kilogram, N/kg), $W = m \times g$  |
| <b>Acceleration (Newton's Second law)</b> | P1.13<br>P1.18<br>P1.15          | Recall and use Newton's second law as force (newton, N) = mass (kilogram, kg) x acceleration (metre per second squared, $m/s^2$ ) $F = m \times a$<br>Explain that inertial mass is a measure of how difficult it is to change the velocity of an object (including from rest) and know that it is defined as the ratio of force over acceleration.<br><i>Investigate the relationship between force, mass and acceleration</i>   |
| <b>Newton's Third law</b>                 | P1.19<br>P1.19                   | Recall and apply Newton's third law to equilibrium situations.<br><b>[Apply Newton's third law] to collision interactions</b>   |
| <b>Momentum</b>                           | P1.19<br>P1.20<br>P1.21          | <b>[Apply Newton's third law] to collision interactions and relate it to the conservation of momentum in collisions.</b><br><b>Recall and use the equation: momentum (kilogram metre per second, kg m/s) = mass (kilogram, kg) x velocity (metre per second, m/s)</b><br><b><math>p = m \times v</math></b><br><b>Use Newton's second law as: force (newton, N) = change in momentum (kilogram meter per second, kg m/s) / time (second, s) <math>F = (mv - mu)/t</math></b>  |
| <b>Stopping distances</b>                 | P1.22<br>P1.23<br>P1.24<br>P1.25 | Explain methods of measuring human reaction times and recall typical results<br>Recall that the stopping distance of a vehicle is made up of the sum of the thinking distance and the braking distance.<br>Explain that the stopping distance of a vehicle is affected by a range of factors including:<br>a) the mass of the vehicle<br>b) the speed of the vehicle<br>c) the driver's reaction time<br>d) the state of the vehicle's brakes<br>e) the state of the road<br>f) the amount of friction between the tyre and the road surface.<br>Describe the factors affecting a driver's reaction time including drugs and distractions |
| <b>Crash Hazards</b>                      | P1.26<br>P1.26                   | Explain the dangers caused by large decelerations...<br><b>estimate the forces involved [in large decelerations] in typical situations on a public road.</b>  |