

## Key Stage 3 Project Overview

### Year 7 – Design & Technology Curriculum

Pupils in Year 7 and 8 cover a wide range of different Design & Technology which covers a multitude of different disciplines. Students will experience all areas of Design & Technology including CAD CAM, resistant materials, product design, graphics, electronics and food. Throughout the year students will complete 5 different projects. During year 7 & 8 students will have one design & Technology lesson per week so each project will take between 5-8 lessons to complete. During this time students will need to complete a minimum of two pieces of work that will be formally marked and assessed by their class teacher. Due to the need for specialist equipment & workshops year 7 & 8 projects do not take place in any particular order but all projects will be covered throughout the year.

#### Year 7 Project Overview

Topic	Skills / topic areas covered	Assessed tasks
3D CAD	<ul style="list-style-type: none"> <li>• How 3D printers work</li> <li>• Where are 3D printers used in the design industry</li> <li>• ACCESS FM</li> <li>• How to use Tinkercad</li> </ul>	Research tasks & Final 3D cad outcome (final model marked on accuracy and overall complexity / challenge)
2D CAD	<ul style="list-style-type: none"> <li>• What is CAD CAM</li> <li>• How Laser cutters works</li> <li>• Using 2D Design V3</li> </ul>	Research tasks & Final laser cut product (marked for accuracy and knowledge and understanding of the CAD tools used)
Food & Nutrition	<ul style="list-style-type: none"> <li>• Safety in the kitchen</li> <li>• Food Safety &amp; Hygiene</li> <li>• Design brief, project discussion</li> <li>• Practical Activities</li> </ul>	All Practical activities
Product Design & Materials Theory	<ul style="list-style-type: none"> <li>• Safe workshop practices</li> <li>• Hand tools</li> <li>• Workshop machinery</li> <li>• Workshop Health &amp; Safety</li> <li>• Materials and their properties</li> <li>• Woods</li> <li>• Metals</li> <li>• Plastics</li> <li>• Manufactured Boards</li> <li>• Practical Activities</li> </ul>	Homework tasks relating to each material area.  End of unit Test.

## Year 8 Project Overview

Topic	Skills / topic areas covered	Assessed tasks
3D CAD CAM	<ul style="list-style-type: none"> <li>• Tinkercad</li> <li>• How 3D printers work &amp; Set up</li> <li>• Design evolution</li> <li>• Research skills</li> <li>• Cross curricular / STEM topics – Drag / air resistance, downforce, thrust, aerodynamics, friction.</li> </ul>	Research tasks & Final 3D cad outcome (final model marked on accuracy and overall complexity / challenge)
2D CAD CAM	<ul style="list-style-type: none"> <li>• 2D Design- All tools and features of the software</li> <li>• How laser cutters work &amp; set up</li> <li>• Vectorising of images</li> <li>• Scales of production</li> </ul>	Research tasks & Final laser cut product (marked for accuracy and knowledge and understanding of the CAD tools used)
Product Design	<ul style="list-style-type: none"> <li>• Workshop Health &amp; safety</li> <li>• Hand tools &amp; their uses</li> <li>• Scroll saws</li> <li>• Sanders</li> <li>• Tenon, coping and Hacksaws</li> <li>• Materials &amp; their properties (wood)</li> <li>• Pillar drills and drill bit varieties</li> </ul>	Quality of final product
Food & Nutrition	<ul style="list-style-type: none"> <li>• Safety in the kitchen</li> <li>• 4 C's</li> <li>• Food Safety &amp; Hygiene</li> <li>• Design brief, project discussion</li> <li>• Practical Activities</li> <li>• Energy &amp; dietary needs</li> <li>• Labelling</li> <li>• GM Foods</li> </ul>	

## Year 9 Project Overview

Topic	Skills / topic areas covered	Assessed tasks
CAD CAM 2D & 3D	<ul style="list-style-type: none"> <li>• 2D Design (CAD)</li> <li>• Introduction to Onshape (3d cad)</li> <li>• How to set up and use the laser cutter</li> <li>• What is injection moulding and where is it used in the product design industry</li> <li>• Working to given tolerances</li> <li>• How to set up and use the 3D printers</li> </ul> <p>Onshape:</p> <ul style="list-style-type: none"> <li>• Sketches</li> <li>• Extrusion</li> <li>• Fillets &amp; Chamfers</li> <li>• Shelling</li> <li>• Revolve</li> <li>• Sweeps</li> <li>• Lofts</li> </ul>	<p>Accuracy of final mould when working to the given tolerances.</p> <p>Knowledge and understanding of injection moulding</p> <p>End of unit test</p>
Product Design & Electronics	<ul style="list-style-type: none"> <li>• Health &amp; Safety in the workshop</li> <li>• Hand tools</li> <li>• Filing techniques</li> <li>• Finishing techniques</li> <li>• Workshop machines</li> <li>• How to use the strip heater</li> <li>• How to use the buffer</li> <li>• How to solder</li> <li>• Introduction to basic electronic circuits</li> </ul>	<p>Final product (marked for overall quality &amp; accuracy)</p>
Graphical skills	<ul style="list-style-type: none"> <li>• Isometric drawing</li> <li>• Oblique drawing</li> <li>• One point perspective drawing</li> <li>• Two point perspective drawing</li> </ul>	<p>All students will be formally marked on their final assessment drawing for each of the four drawing techniques covered.</p>
Manufacturing Theory	<ul style="list-style-type: none"> <li>• Scales of production</li> <li>• Economies of scale</li> <li>• Injection moulding</li> <li>• Blow moulding</li> <li>• Extrusion</li> <li>• Vacuum forming</li> <li>• Casting</li> <li>• Quality control &amp; quality assurance</li> <li>• Tolerances</li> </ul>	<p>Homework tasks relating to each material area.</p> <p>End of unit Test</p>
Product Design & Electronics	<ul style="list-style-type: none"> <li>• Introduction to electronics</li> <li>• Input, control &amp; outputs in electronic circuits</li> </ul>	<p>Quality of final product (specific focus on</p>

	<ul style="list-style-type: none"><li>• Soldering</li><li>• Vacuum forming</li><li>• Jigs, moulds, forms &amp; templates</li></ul>	quality of soldering and making of electronic circuit)  Testing and evaluation of final product.
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